

## ABSTRACT

A method and system for actually identifying a source of real-time media within an RTP stream. A sending node such as a client station or conference server inserts into an RTP header of at least one packet of the RTP stream an actual identification of the media source, such as a text representation of the name or e-mail address of a user who provided the media or a phone number of the station that provided the media. For instance, the sending node could insert the actual identification into an RTP header extension. A receiving node can then receive the RTP stream, read the actual identification from the RTP header, and present the actual identification to a user while playing out the underlying media to the user.

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